

Learning Architect

- Designs PL experiences that apply adult learning principles and respond to learners' needs and contexts, using the [Design Principles for Effective Professional Learning](#).
- Integrates a range of formal and informal learning experiences into a coherent whole, using the [A-R-C Learning Model](#).

Curator-Creator

- Creates new content, and curates and synthesises different sources into a cohesive narrative.
- Establishes alignment to [MOE's educational mission](#) and [learners' learning needs](#).



Professional Learning Designer

Learning Technologist

- Uses technological tools meaningfully to achieve intended learning outcomes and transform learning experiences (e.g., to facilitate learning beyond formal PL experiences).
- Decides on appropriate blend of learning activities, using the [Blended PD Design Scaffold and Decision Matrix](#).

Data Scientist

- Uses concrete and meaningful metrics, such as the [LEARN Compendium](#), to select relevant sources of data. Uses data to sense-make and improve learning experiences for learners.